

Class 05

Topics

- Simplestats-like updating for time-varying mean
- More Event Graph Examples
 - Finite Waiting Room
 - No Queue
 - Tandem Queue
- Reading
- Basic Event Graph Modeling

Multiple Server Queue with Finite Capacity

Parameters

- $\{tA\}$ interarrival times
- $\{tS\}$ service times
- k # servers
- c capacity of queue ($C>0$)

- State

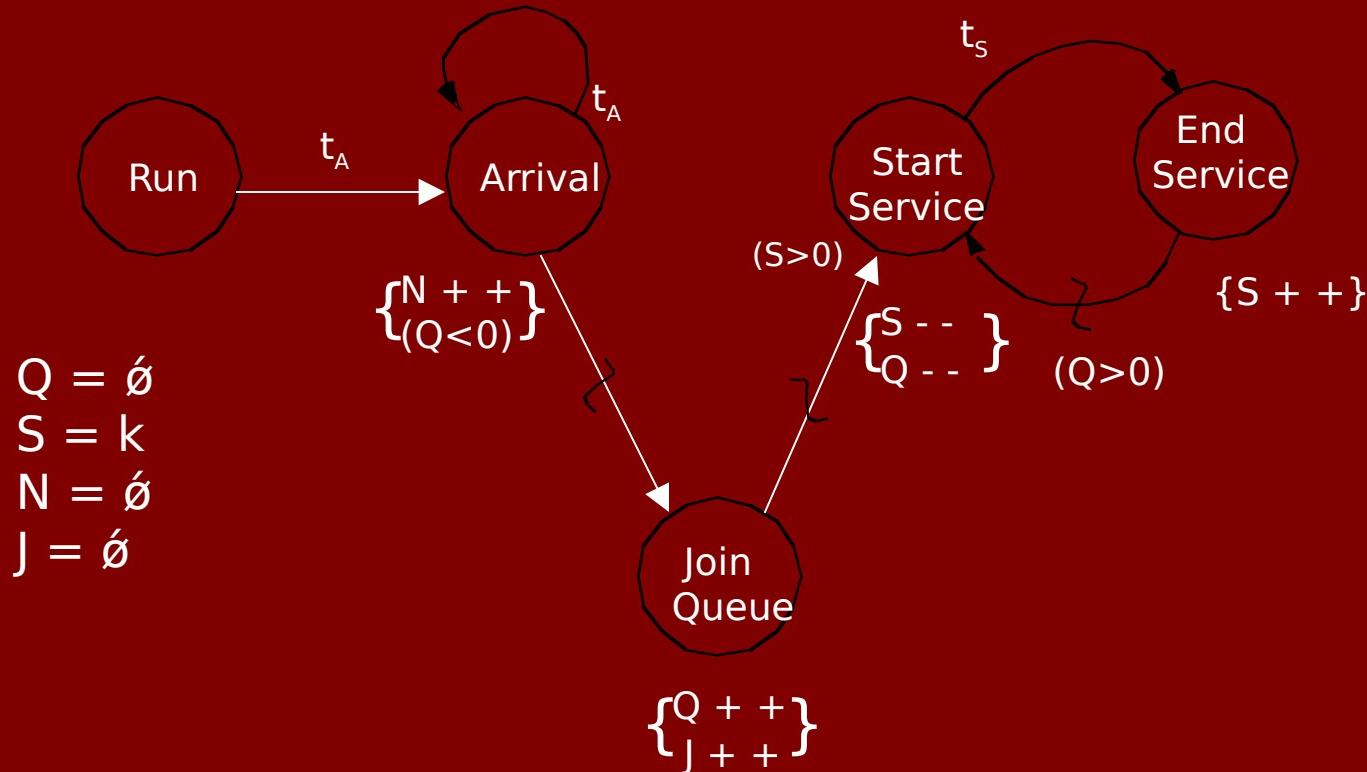
$Q = \# \text{ in queue}$

$S = \text{available servers}$

$N = \# \text{ arrivals}$

$J = \# \text{ served}$

Event Graph



Multiple Server Queue With No Queue

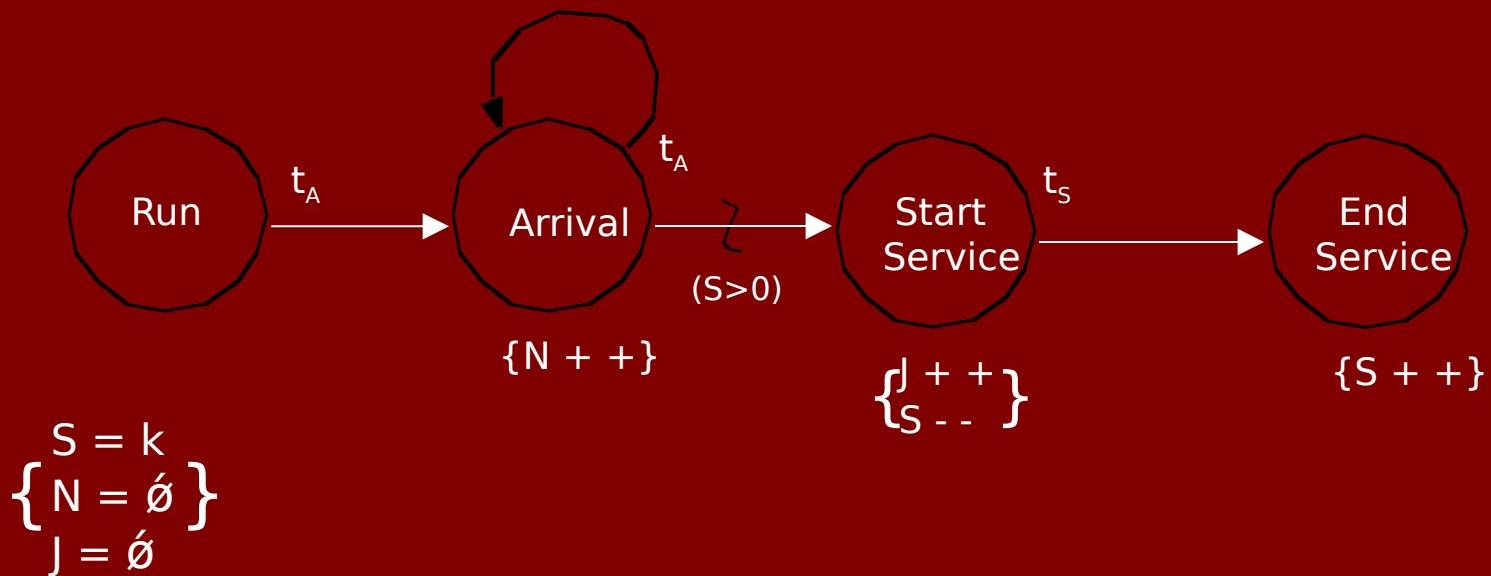
Parameters

- $\{tS\}$ service times
- $\{tA\}$ interval times
- K # servers

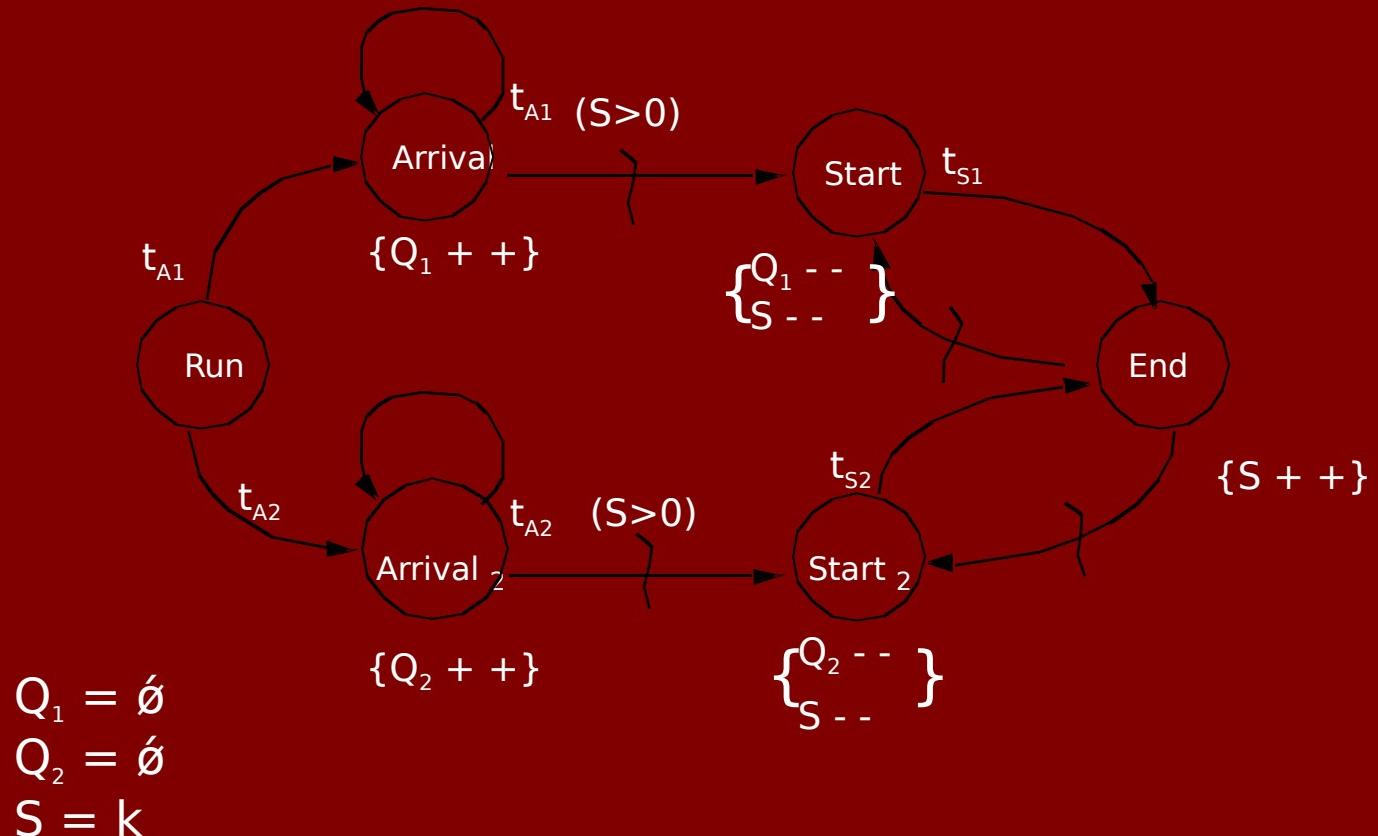
State

- S # available servers
- N # arrivals
- J # served

Event Graph



Two Types of Customer, One Type of Server



Two Types of Customers, Two Different Service Times

- One type of server
- Priority to type 2 customers

Parameters

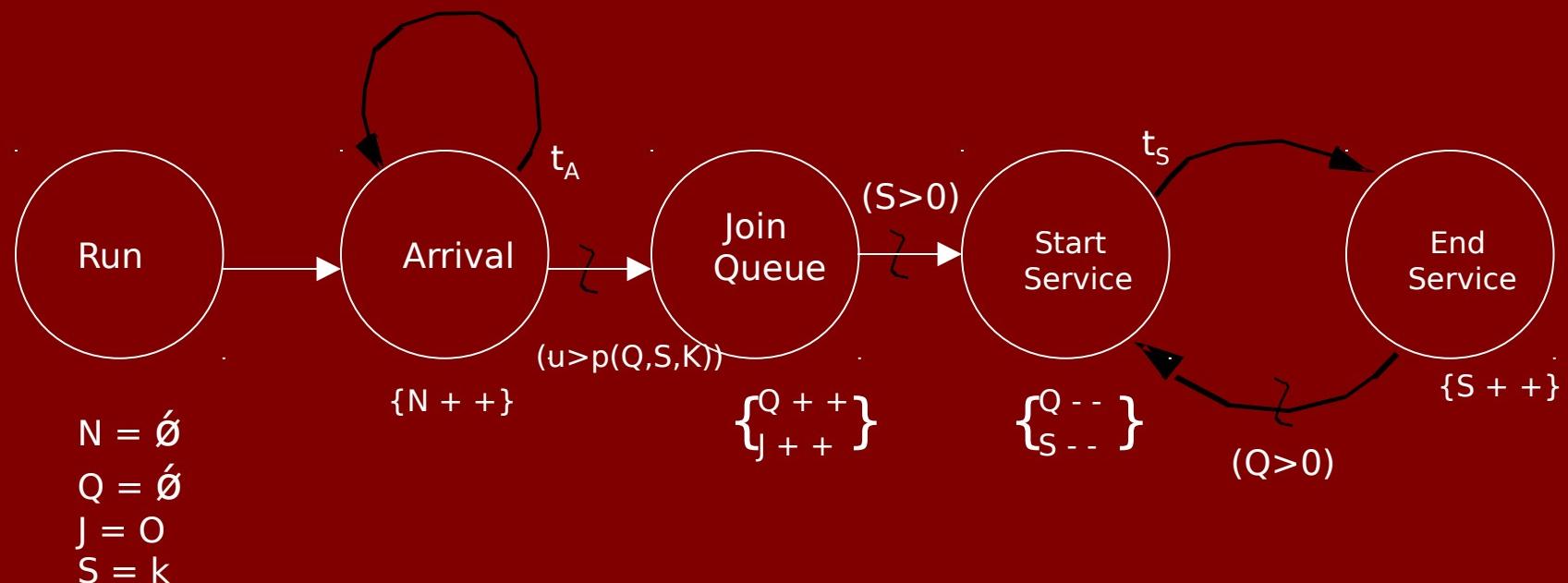
- $\{t_{Ai}\}$ interarrival times for customers of type i ($i=1,2$)
- $\{t_{Si}\}$ server times for customers of type i ($i=1,2$)
- k_i # servers of type i

State

- Q_i = # of customers of type i ($i=1,2$)
- S = # of available servers

Balking

- Arriving customer balks (i.e., choose not to join the system) with probability $P(Q,S,K)$



Parameters

- $\{t_A\}$ interarrival times
- $\{t_S\}$ service times
- K # servers
- $\{A\}$ add??? $Un(0,1)$
- $p(Q,S,K)$ $P\{Balk\}$ as a function of Q,S,K

State

- N # potential customers
- J # customers who join the system
- Q # in system
- S # available servers